

## Third Year B.C.A. (Under Science) Semester VI

**Course Code: BCA602**

**Course Title: Python Programming**

**Total Contact Hours: 48 hrs.  
(60 Lectures)**

**Total Credits: 04**

**Total Marks: 100**

**Teaching Scheme: Theory- 05 Lect./ Week**

### Course Objectives:

- To introduce various concepts of programming to the students using Python.
- Students should be able to apply the problem solving skills using Python

<b>Unit No.</b>	<b>Contents</b>	<b>No. of Lectures</b>
<b>Unit 1</b>	<b>Introduction to Python Scripting</b> <ul style="list-style-type: none"><li>• Why Scripting is Useful in Computational Science</li><li>• Classification of Programming Languages</li><li>• Productive Pairs of Programming Languages</li><li>• Gluing Existing Applications</li><li>• Scripting Yields Shorter Code, Efficiency</li><li>• Type-Specification (Declaration) of Variables</li><li>• Flexible Function Interfaces</li><li>• Interactive Computing</li><li>• Creating Code at Run Time</li><li>• Nested Heterogeneous Data Structures</li><li>• GUI Programming</li><li>• Mixed Language Programming</li><li>• When to Choose a Dynamically Typed Language □ Why Python? Script or Program?</li><li>• Application of Python</li><li>• Concept (immutable)</li></ul>	<b>04</b>

<b>Unit 2</b>	<b>Basic Python</b> <ul style="list-style-type: none"> <li>• Python identifiers and reserved words</li> <li>• Lines and indentation, multi-line statements</li> <li>• Comments</li> <li>• Input/output with print and input functions,</li> <li>• Command line arguments and processing command line arguments</li> <li>• Standard data types - basic, none, Boolean (true &amp; False), numbers</li> <li>• Python strings</li> <li>• Data type conversion</li> <li>• Python basic operators (Arithmetic, comparison, assignment, bitwise logical)</li> <li>• Python membership operators (in &amp; not in)</li> <li>• Python identity operators (is &amp; is not)</li> <li>• Operator precedence</li> <li>• Control Statements, Python loops, Iterating by</li> </ul>	<b>06</b>
	subsequence index, loop control statements (break, continue, pass) <input type="checkbox"/> Mathematical functions and constants (import math), Random number functions	
<b>Unit 3</b>	<b>Python strings</b> <ul style="list-style-type: none"> <li>• Concept, escape characters</li> <li>• String special operations</li> <li>• String formatting operator</li> <li>• Single quotes, Double quotes, Triple quotes</li> <li>• Raw String, Unicode strings, Built-in String methods.</li> <li>• Python Lists - concept, creating and accessing elements, updating &amp; deleting lists, basic list operations, reverse</li> <li>• Indexing, slicing and Matrices</li> <li>• built-in List functions</li> <li>• Functional programming tools - filter(), map(), and reduce()</li> <li>• Using Lists as stacks and Queues, List comprehensions</li> </ul>	<b>06</b>
<b>Unit 4</b>	<b>Python tuples and sets</b> <ul style="list-style-type: none"> <li>• Creating &amp; deleting tuples</li> <li>• Accessing values in a tuple</li> <li>• Updating tuples, delete tuple elements</li> <li>• Basic tuple operations</li> <li>• Indexing, slicing and Matrices, built- in tuple functions.</li> <li>• Sets - Concept, operations.</li> </ul>	<b>06</b>

<b>Unit 5</b>	<b>Python Dictionary</b> <ul style="list-style-type: none"> <li>• Concept (mutable)</li> <li>• Creating and accessing values in a dictionary</li> <li>• Updating dictionary, delete dictionary elements</li> <li>• Properties of dictionary keys</li> <li>• built-in dictionary functions and methods.</li> </ul>	<b>04</b>
<b>Unit 6</b>	<b>Functions</b> <ul style="list-style-type: none"> <li>• Defining a function (def)</li> <li>• Calling a function</li> <li>• Function arguments - Pass by value, Keyword Arguments, default arguments</li> <li>• Scope of variable - basic rules</li> <li>• Documentation Strings</li> <li>• Variable Number of Arguments</li> <li>• Call by Reference</li> <li>• Order of arguments (positional, extra &amp; keyword)</li> <li>• Anonymous functions</li> <li>• Recursion</li> <li>• Treatment of Input and Output Arguments</li> <li>• Unpacking argument lists</li> <li>• Lambda forms</li> <li>• Function Objects</li> <li>• function ducktyping &amp; polymorphism</li> </ul>	<b>08</b>
	<input type="checkbox"/> Generators (functions and expressions) and iterators, list comprehensions	
<b>Unit 7</b>	<b>Files and Directories</b> <ul style="list-style-type: none"> <li>• Creating files</li> <li>• Operations on files (open, close, read, write)</li> <li>• File object attributes, file positions, Listing Files in a Directory</li> <li>• Testing File Types</li> <li>• Removing Files and Directories</li> <li>• Copying and Renaming Files</li> <li>• Splitting Pathnames</li> <li>• Creating and Moving to Directories</li> <li>• Traversing Directory Trees</li> <li>• Illustrative programs: word count, copy file</li> </ul>	<b>06</b>

<b>Unit 8</b>	<b>Python Classes / Objects</b> <ul style="list-style-type: none"> <li>• Object oriented programming and classes in Python - creating classes, instance objects, accessing members</li> <li>• Data hiding (the double underscore prefix)</li> <li>• Built-in class attributes</li> <li>• Garbage collection : the constructor</li> <li>• Overloading methods and operators</li> <li>• Inheritance - implementing a subclass, overriding methods</li> <li>• Recursive calls to methods</li> <li>• Class variables, class methods, and static methods</li> </ul>	<b>08</b>
<b>Unit 9</b>	<b>Python Exceptions</b> <ul style="list-style-type: none"> <li>• Exception handling : assert statement</li> <li>• Except clause - with no exceptions and multiple exceptions</li> <li>□ Try - finally, raising exceptions, user-defined exceptions.</li> </ul>	<b>02</b>

**Reference Books:**

1. Introducing Python- Modern Computing in Simple Packages – Bill Lubanovic, O,,Reilly Publication
2. Beginning Python: From Novice to Professional, Magnus Lie Hetland, Apress
3. Practical Programming: An Introduction to Computer Science Using Python 3, Paul Gries, et al., Pragmatic Bookshelf, 2/E 2014
4. Introduction to Computer Science Using Python- Charles Dierbach, Wiley Publication  
Learning with Python “, Green Tea Press, 2002
5. E-Books : python\_tutorial. pdf, python\_book\_01.pdf
6. Beginning Programming with Python for Dummies Paperback – 2015 by John Paul Mueller
7. A Beginner’s Python Tutorial: [http://en.wikibooks.org/wiki/A Beginner%27s Python Tutorial](http://en.wikibooks.org/wiki/A_Beginner%27s_Python_Tutorial).